Analyzing LiDAR Scan Skewing

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and its Impact on Scan Matching

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Objectives:

NAVVIS

- Systematically study the scan skewing problem.
- Reduce the impact of skewing on scan matching necessary for 3D mapping.





Scan matching is used to build 3D maps

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/elodyne

PUCK 3D





Real Scans: scans acquired during rotation exhibit visible skewing

We show for constant translation and rotation, the registration is not affected

$$\mathbf{p}_i^j = \mathbf{R}_{i(j)} \cdot (\mathbf{R}_0^j \cdot \mathbf{p}_i + \mathbf{t}_0^j) + \mathbf{t}_{i(j)}$$

Scan Matching Framework

Algorithm 1: The scan matching pseudo-code. Estimate the individual scan-to-scan transformations T[i]. oldScan ← loadPointCloud (pointCloudFile[1]); $T[1] \leftarrow Identity(4,4);$ for $i \leftarrow 2$ to numScanFiles do newScan ← loadPointCloud (pointCloudFile[i]); $T[i] \leftarrow matchScan (newScan,oldScan,T[i-1]);$ oldScan \leftarrow newScan; Algorithm 2: matchScan (scanSrc, scanTar, Tprev) hasConverged \leftarrow false; $T \leftarrow T prev;$ while *!hasConverged* do scanSrcPreAligned \leftarrow transform(scanSrc,T); corrs ← computeCorrespondences(scanSrcPreAligned,scanTar);

- Trefine \leftarrow estimateTfromCorrs(corrs,scanSrcPreAligned,scanTar); $T \leftarrow Trefine \cdot T$;
- hasConverged \leftarrow checkConvergence(Trefine);

Experimental Verification of Skewing Impact







in rotation estimation

Skewing-Aware Matching with GA-LMS

Deriving the GA-LMSpt2pls

 $\mathcal{F}(\mathbf{R}) = \frac{1}{K} \sum_{i=1}^{K} \left\| (\mathbf{y_i} - \mathbf{R}\mathbf{x_i}) \cdot \mathbf{n_i} \right\|^2$ $J(r) = \frac{1}{K} \sum_{i=1}^{K} \left| (y_i - rx_i \widetilde{r}) \cdot n_i \right|^2$ $r_i = r_{i-1} + \mu(i)(n_i \wedge rx_i \tilde{r})r$ **Skewing-Aware GA-LMSpt2pl**

 $r_i = r_{i-1} + w(i)\mu(i)(n_i \wedge rx_i\tilde{r})r$ $w(i) = f_w(w_c(i), w_s(i))$ $w_s(i) = \cos(\theta_z(i)/4)$ $w_c(i) = max(0.25, min(c_i/c_r, 1.0))$





Summary

- Skewing causes non rigid deformation
- Causes drift in trajectory estimate
- -GA-LMS can be used to reduce impact by weighting iterations

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